| LAVENDER TOWN  The Noble Purple Town  #$#$#$#$#$#$#$#$#$#$#  $# Social Script #$  #$#$#$#$#$#$#$#$#$#$#  [ Outside ]  Signpost 1: New SILPH SCOPE! Make the Invisible Plain to See!  SILPH CO.  Signpost 2: May the Souls of POKEMON Rest Easy  POKEMON TOWER  [001] : GHOSTs appeared in POKEMON TOWER. I think they're the spirits of  POKEMON that the ROCKETs killed.  [002] : This town is known as the grave site of POKEMON. Memorial services  are held in POKEMON TOWER.  [003] : Do you believe in GHOSTs?  -----------------------------------------------  -(YES)  Really? So there are believers...  -(NO)  Hahaha, I guess not. That white hand on your shoulder,  it's not real. | BAILE LABHANDAR  An Baile Uasal Corcra  #$#$#$#$#$#$#$#$#$#$#  $# Social Script #$  #$#$#$#$#$#$#$#$#$#$#  [ Outside ]  Bord eolais 1: SILPH SCÓIP nua! Déan an infheicthe Dofheicthe!  SILPH CO.  Bord eolais 2: Lig an anamacha na POKÉMON scíthe éasca  TÚR POKÉMON  [001] : Tá TAIBSHí le feiceáill i TÚR POKÉMON. Is dóigh liom gurb iad biotáille POKÉMON a mharaigh le ROICÉAD FOIREANN.  [002] : Tá cáil ar an mbaile seo mar gheall ar reilig POKEMON. Reáchtáiltear seirbhísí cuimhneacháin i TÚR POKÉMON.  [003] : An gcreideann tú i TAIBHSÍ?  -----------------------------------------------  -(TÁ)  i ndáiríre? Mar sin tá creidimh ann...  -(NÍL)  Háháhá, Ní dóigh liom. An lámh bhán sin ar do ghualainn,  Nach bhfuil sé fíor. |
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Buildings

| Pokemon Center:  [001] : I saw CUBONE's mother die trying to escape from TEAM ROCKET!  [002] : CUBONEs wear skulls, right? People will pay a lot for one!  [003] : TEAM ROCKET will do anything for the sake of gold!  -----  \* - Pokemon Mart:  [004] : I'm searching for items that raise the abilities of POKEMON  during a single battle. X ATTACK, X DEFEND, X SPEED and X SPECIAL  are what I'm after. Do you know where I can get them?  [005] : You know REVIVE? It revives any fainted POKEMON!  -----  \* - Lavender Volunteer Pokemon House:  Booklet : POKEMON Monthly Grand Prize Drawing!  The application form is... Gone! It's been clipped out!  [006] : That's odd, MR.FUJI isn't here. Where'd he go?  [007] : This is really MR.FUJI's house. He's really kind! He looks after  abandoned and orphaned POKEMON!  Psyduck : Gwappa!  Nidorino : Gaoo!  -----  [008] : I hate those horrible ROCKETs! That poor CUBONE's mother...  It was killed trying to escape from TEAM ROCKET!  Cubone : Kyarugoo!  -----  Name Rater: Hello, hello! I am the official NAME RATER! Want me to rate the nicknames of your POKEMON?  -----------------------------------  -(YES)  Which POKEMON should I look at?  \* - Traded Pokemon:  <NAME>, is it? That is a truly impeccable name! Take good care of <NAME>!  \* - Caught Pokemon:  <NAME>, is it? That is a decent nickname! But, would you like me to give it a nicer name? How about it?    --(YES)  Fine! What should we name it?  OK! This POKEMON has been renamed <NAME>! That's a better name than before!  --(NO)  Fine! Come any time you like!  -(NO)  Fine! Come any time you like! | [001] : Chonaic mé máthair CEANNÁMH ag fáil bháis ag iarraidh éalú ó ROICÉAD FOIREANN!  [002] : Caitheann CEANNÁMH cloigeann ceart?! Íocfaidh daoine go leor as ceann amháin!  [003] : Déanfaidh FOIREANN ROICÉAD aon rud ar ór!  -----  \* - Pokemon Mart:  [004] : Táim ag cuardach le haghaidh míreanna a ardaíonn cumais POKÉMON le linn cath amháin. Táim tar éis IONSAÍ, CHOSAINT, lUAS agus SAINIÚIL.  An bhfuil a fhios agat cá bhfuil mé in ann iad fháil?  [005] : Tá a fhios agat Athbheoigh? Athbheochan sé aon POKÉMON i laige!  -----  \* - Lavender Volunteer Pokemon House:  Leabhrán : Líníocht Mhórdhuais Mhíosúil POKÉMON  Tá an fhoirm iarratais... imithe! Ta sé gearrtha amach!  [006] : Sin aisteach, Níl an tUASAL.FUJI anseo. Cá ndeachaigh sé?  [007] : Is é seo i ndáiríre teach an tUASAL.FUJI. Tá sé an-chineálta! Tugann sé aire do POKÉMON tréighte agus dílleachta!  Lachacinn : Gwappa!  Nidorinsé : Gaoo!  -----  [008] : Is fuath liom na ROICÉAD! Sin máthair CEANNÁMH bhocht...  Maraiodh é ag iarraidh éalú ó ROICÉAD FOIREANN!  Ceannámh : Kyarugoo!  -----  Rátálaí Ainm: Dia duit, Dia duit! Is mise RÁTÁLAÍ AINM oifigiúil! An bhfuil fonn orm leasainmneacha do POKÉMON a rátáil?  -----------------------------------  -(TÁ)  Cén POKÉMON ar chóir dom ag féachaint air?  \* - Traded Pokemon:  Is é <NAME>, é? Is ainm fíor ar fheabhas é sin! Tabhair aire mhaith <NAME>!  \* - Caught Pokemon:  Is é <NAME> é? Sin leasainm réasúnta! Ach, Ar mhaith leat go dtabharfainn leasainm air? Céard faoi é?  --(TÁ)  Go breá! Cad ba cheart dúinn a ainmiú?  Ceart go leor! Athainmníodh an POKÉMON seo mar <NAME>! Sin ainm níos fearr ná riamh!  --(NÍL)  Ceart go leor! Tar am ar bith is mian leat  -(NÍL)  Ceart go leor! Tar am ar bith is main leat! |
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Pokemon Tower

| [ Floor 1 ]  [001] : POKEMON TOWER was erected in the memory of POKEMON that had died.  [002] : I came to pray for my CLEFAIRY. Sniff! I can't stop crying...  [003] : Did you come to pay respects? Bless you!  [004] : My GROWLITHE... Why did you die?  [005] : I am a CHANNELER! There are spirits up to mischief!  [ Floor 2 ]  Blue :{S} Hey, RED! What brings you here? Your POKEMON don't look dead!  I can at least make them faint! Let's go, pal!  {E} What? You stinker! I took it easy on you too!  How's your POKEDEX coming, pal? I just caught a CUBONE! I can't  find the grown-up MAROWAK yet! I doubt there are any left!  Well, I better get going! I've got a lot to accomplish, pal!  Smell ya later!  [006] : Even we could not identify the wayward GHOSTs! A SILPH SCOPE might  be able to unmask them.  [ Floor 3 ]  \* - Random battles from this floor and onward:  <game> : GHOST appeared! Darn! The GHOST can't be ID'd!  \* - When trying to attack the ghosts:  <game> : <POKEMON> is too scared to move!  Ghost : Get out... Get out...  Trainer 01:{S} Urrg...Awaa...Huhu...graa..  {C} CHANNELER  {E} Hwa! I'm saved!  {A} The GHOSTs can be identified by the SILPH SCOPE.  Trainer 02:{S} Be gone! Evil spirit!  {C} CHANNELER  {E} Whew! The spirit left!  {A} My friends were possessed too!  Trainer 03:{S} Kekeke.... Kwaaah!  {C} CHANNELER  {E} Hmm? What am I doing?  {A} Sorry! I was possessed!  [ Floor 4 ]  Trainer 04:{S} Be cursed with me! Kwaaah!  {C} CHANNELER  {E} What!  {A} We can't crack the identity of the GHOSTs.  Trainer 05:{S} Huhuhu... Beat me not!  {C} CHANNELER  {E} Huh? Who? What?  {A} May the departed souls of POKEMON rest in peace...  Trainer 06:{S} GHOST! No! Kwaaah!  {C} CHANNELER  {E} Where is the GHOST?  {A} I must have been dreaming...  [ Floor 5 ]  [007] : Come, child! I sealed this space with white magic! You can rest  here!  <game> : Entered purified, protected zone! RED's POKEMON are fully healed!  Trainer 07:{S} You...shall...join...us...  {C} CHANNELER  {E} What a nightmare!  {A} I was possessed!  Trainer 08:{S} Give...me...your...soul...  {C} CHANNELER  {E} Gasp!  {A} I was under possession!  Trainer 09:{S} Zombies!  {C} CHANNELER  {E} Ha?  {A} I regained my senses!  Trainer 10:{S} Urgah... Urff...  {C} CHANNELER  {E} Whoo!  {A} I fell to evil spirits despite my training!  [ Floor 6 ]  Trainer 11:{S} Give...me...blood...  {C} CHANNELER  {E} Groan!  {A} I feel anemic and weak...  Trainer 12:{S} Ke...ke...ke...ke...ke...ke!!  {C} CHANNELER  {E} Keee!  {A} What's going on here?  Trainer 13:{S} Urff... Kwaah!  {C} CHANNELER  {E} Something fell out!  {A} Hair didn't fall out! It was an evil spirit!  \* - When trying to enter the upward staircase in this room, a ghost appears.  There is no way to defeat it at this time.  Ta : Be gone... Intruders...  #$#$#$#$#$#$#$#$#  $# Departing #$  #$#$#$#$#$#$#$#$#  The southern exit of Lavender leads to Route 12, which is blocked by a Snorlax.  The eastern exit leads to Route 8. | [ Floor 1 ]  [001] : Tógadh TÚR POKÉMON i gcuimhne ar POKÉMON a fuair bás.  [002] : Tháining me chun guí ar son mo CEOLSIÓG. Sniff! Ní féidir liom stop a bheith ag caoineadh...  [003] : Ar tháining tú chun do mheas a íoc? Go dtuga sreabhadh an domhain, tú a threorú  [004] : Mo MADRACARA... Cén fáth go bhfuair tú bás?  [005] : Is BANSAGART mé! Bíonn na spioradan suas le diabhaíocht!  [ Floor 2 ]  Gorm :{S} Hé, DEARG! Cad a thugann anseo thu? Níl cuma marbh ar do POKÉMON!  Is féidir liom ar a laghad iad a dhéanamh fann! A ligean ar dul, cara!  {E} Cad? Maith thú! Thóg mé éasca é duitse freisin!  Conas atá do POKEDEX ag teacht, cara? Rug mé díreach tar éis CEANNÁMH! Ní féidir liom teacht ar an duine fásta CÉASLEITH fós! Ta amhras orm go bhfuil aon cheann fágtha!  Bhuel, Táim ag dul! Tá go leor le cur i gcrích agam, cara!  Boladh thú níos déanaí!  [006] : Fiú níorbh fhéidir linn an bealach TAIBHSÍ! Seans go mbeidh SCÓIP SILPH in ann iad a fheiceáil.  [ Floor 3 ]  \* - Random battles from this floor and onward:  <game> : TAIBHSÍ le feiceáil! Darn! Ní feidir aitheantas a thabhairt don TAIBHSÉ!  \* - When trying to attack the ghosts:  <game> :Ta an iomarca eagla ar <POKEMON> bogadh!  Taibhse : Dul amach... Dul amach…  Traenálaí 01:{S} Urrg...Awaa...Huhu...graa..  {C} BANSAGART  {E} Hwa! Táim shábháill!  {A} Is féidir na TAIBHSÍ a aithint leis an SCÓIP SILPH.  Traenálaí 02:{S} Bí imithe! Spiorad olc!  {C} BANSAGART  {E} Whew! D’imigh an spiorad!  {A} Bhí seilbh ag mo chairde freisin!  Traenálaí 03:{S} Kekeke.... Kwaaah!  {C} BANSAGART  {E} Hmm? Cad atá á dhéanamh agam?  {A} Brónach! Bhí me i seilbh!  [ Floor 4 ]  Traenálaí 04:{S} Bí mallacht liom! Kwaaah!  {C} BANSAGART  {E} Cad!  {A} Ní feidir linn céannacht na dTAIBHSÍ a bhriseadh.  Traenálaí 05:{S} Huhuhu... Déan iarracht agus buail me!  {C} BANSAGART  {E} Huh? Cé? Cad?  {A} Suaimhneas síoraí d’anamacha imigh POKÉMON  Traenálaí 06:{S} TAIBHSÍ! Níl! Kwaaah!  {C} BANSAGART  {E} Ca bhfuil an TAIBHSE?  {A} Caithfidh go raibh mé ag brionglóid...  [ Floor 5 ]  [007] : Tar, leanbh! Shéalaigh mé an spás seo le draíocht bhán! Is féidir leat sosa anseo!  <game> : Isteach íonaithe, Crios cosanta! Tá DEARG POKÉMON go hiomlán sábháilte!  Traenálaí 07:{S} Beidh...tú...linn...  {C} BANSAGART  {E} Cad a tromluí!  {A} Bhí mé i seilbh!  Traenálaí 08:{S}  Tabhair...dom...d’anam  {C} BANSAGART  {E} Gasp!  {A} Bhí mé i seilbh!  Traenálaí 09:{S} Zomaithe!  {C} BANSAGART  {E} Há?  {A} Fuair mé mo chiall arís!  Traenálaí 10:{S} Urgah... Urff...  {C} BANSAGART  {E} Whoo!  {A} Thit mé le biotáillí olc in ainneoin mo chuid oiliúnt!  [ Floor 6 ]  Traenálaí 11:{S} Tabhair...dom...fuil...  {C} BANSAGART  {E} Groan!  {A} Airím ainéimeach agus lag...  Traenálaí 12:{S} Cé...Cé...Cé...Cé...Cé...Cé!!  {C} BANSAGART  {E} Céee!  {A} Cad ata ar siúl anseo?  Traenálaí 13:{S} Urff... Kwaah!  {C} BANSAGART  {E} Thit rud éign amach  {A} Nior thit an ghruaig! Spiorad olc a bhí ann!  \* - When trying to enter the upward staircase in this room, a ghost appears.  There is no way to defeat it at this time.  Taibhse : Bi imithe.. Ionróirí...  #$#$#$#$#$#$#$#$#  $# Departing #$  #$#$#$#$#$#$#$#$#  The southern exit of Lavender leads to Route 12, which is blocked by a Snorlax.  The eastern exit leads to Route 8. |
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